

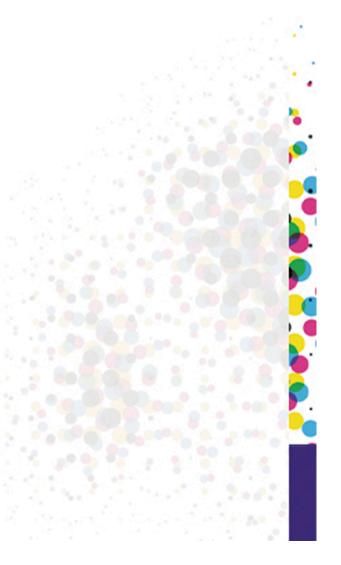
Demanding Applications Networking 40G and beyond

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Contributors

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- Network bandwidth requirements
- Status 100GE deployment
- Scaling networking I/O
- Towards terabit networking
- Disk and network I/O measurements
- Conclusions
- Items for discussion





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Data Transfer Challenge

- Scientific data sets continue to grow
 - Petaflop computing
 - Petabyte storage challenge
 - Petabit/s network challenge
- Supercomputing 2009 bandwidth challenge:
 - "How fast can you move a scientific petabyte data set over a high performance research network?"
- Transfering 1 Petabyte of data takes:

Bandwidth	Transfer Time
10 Gbit/s	9 days, 6:13 hours
40 Gbit/s	2 days, 7:33 hours
100 Gbit/s	22:13 hours
1 Tbit/s	2:13 hours
1 Pbit/s	8 seconds

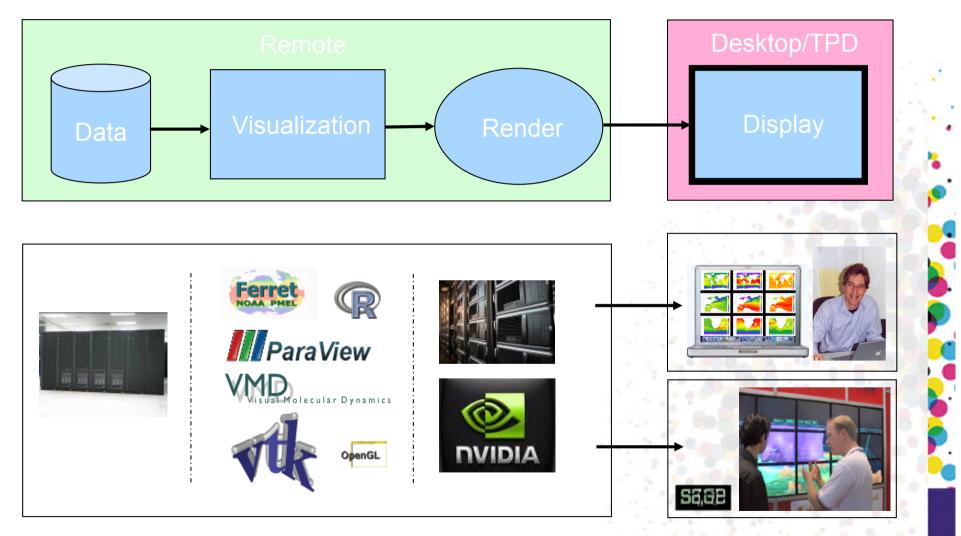


Data Streaming Challenge

- Supercomputing grand challenges produce large data sets
- Results need to be visualised
- Transfering large data sets to the scientist is impractical
 - It takes too long to transfer the data
- Remote streaming of visualisation data is an option.
 - Keep data at the supercomputer site
 - Visualise and render at the supercomputer site
 - Stream pixels over the network to the scientist
- But even this setup is a network challenge
- Streaming to a 60 Mpixel tiled panel @ 30 fps generates more than 40 Gbit/s of network traffic



Streaming Visualisation Data



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Department of Energy FY 2011 Congressional Budget Request



"ESnet will be upgraded seamlessly to meet the growing, complex needs of DOE and remains on a path to deliver 1 terabit per second connectivity in 2014."

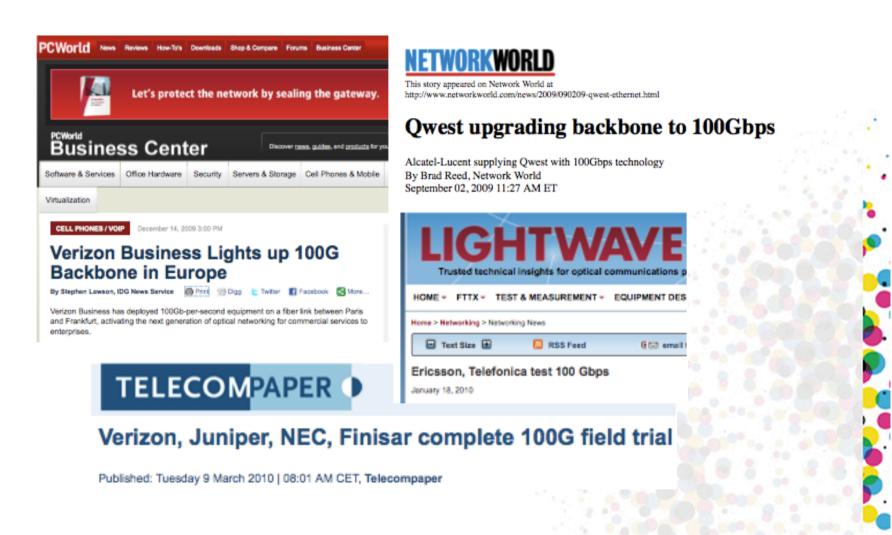


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Commercial 100G Deployment





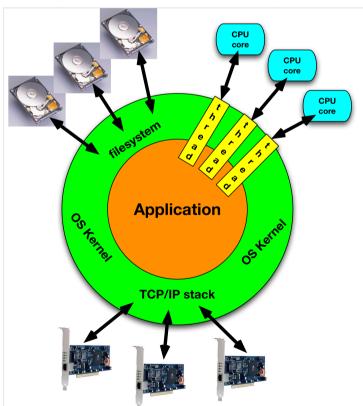
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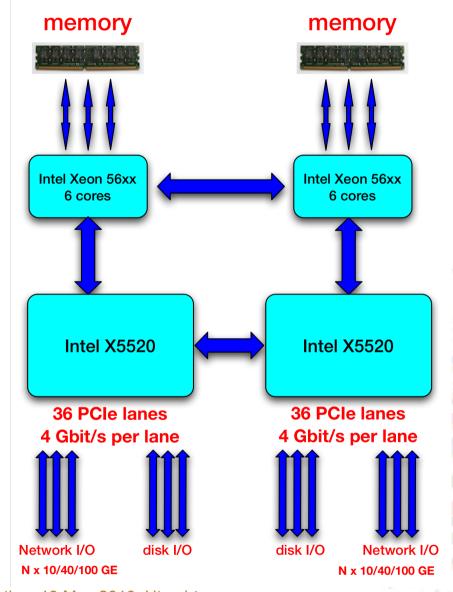
I/O Scalability

- Storage I/O speedup with multiple disks (RAID-1/RAID-Z)
- Compute speedup with multi-core systems
- Network I/O speedup with multiple NICs





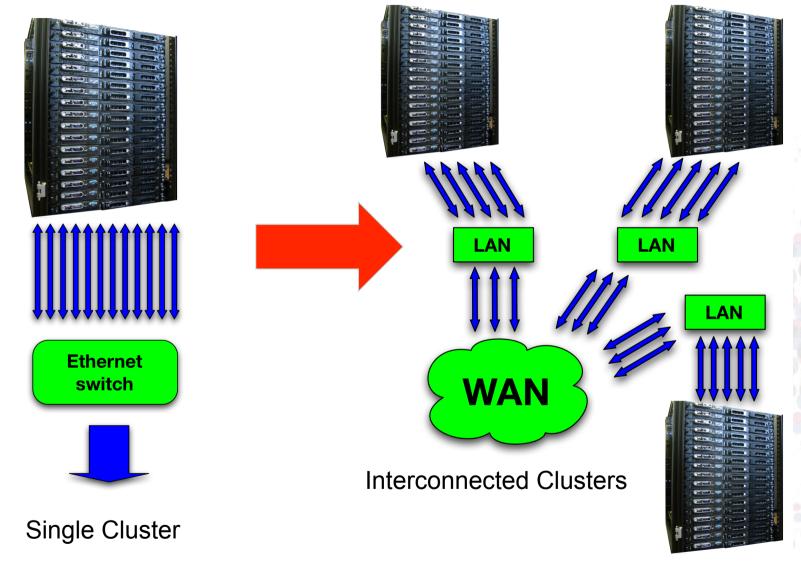
Single Server Architecture



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Scaling to Clusters





CosmoGrid

- Dutch computing challenge project
- Cosmological N-body simulation with 8,589,934,592 particles
- Distributed application using several European and Japanese supercomputers





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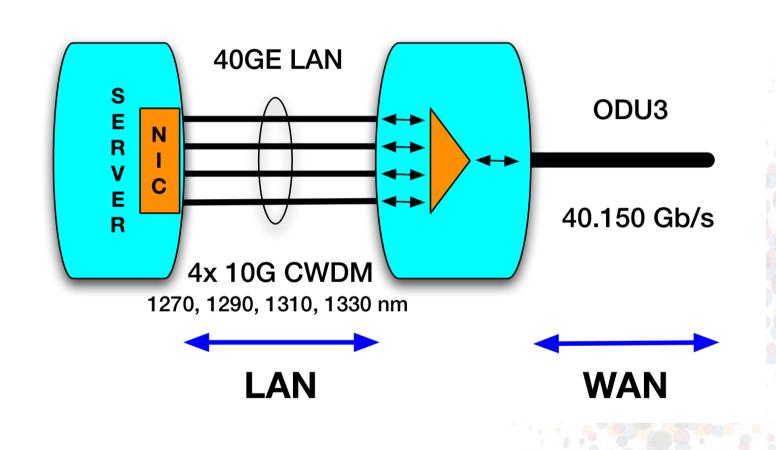


Optical Transport Network

OTU	rate	ODU	rate	client
OTU2	255/237 x 9.953 = 10.709 Gb/s	ODU2	239/237 x 9.953 = 10.037 Gb/s	STS-192
OTU2e	255/237 x 10.3125 = 11.096 Gb/s	ODU2e	239/237 x 10.3125 = 10.400 Gb/s	10GE LAN
OTU3	255/236 x 39.813 = 43.018 Gb/s	ODU3	239/236 x 39.813 = 40.319 Gb/s	STS-768
OTU3e1	255/236 x 10.3125 = 44.571 Gb/s	ODU3e1	239/236 x 10.3125 = 41.774 Gb/s	40GE
OTU4	255/237 x 99.5328 = 111.81 Gb/s	ODU4	239/227 x 99.5328 = 104.79 Gb/s	100GE

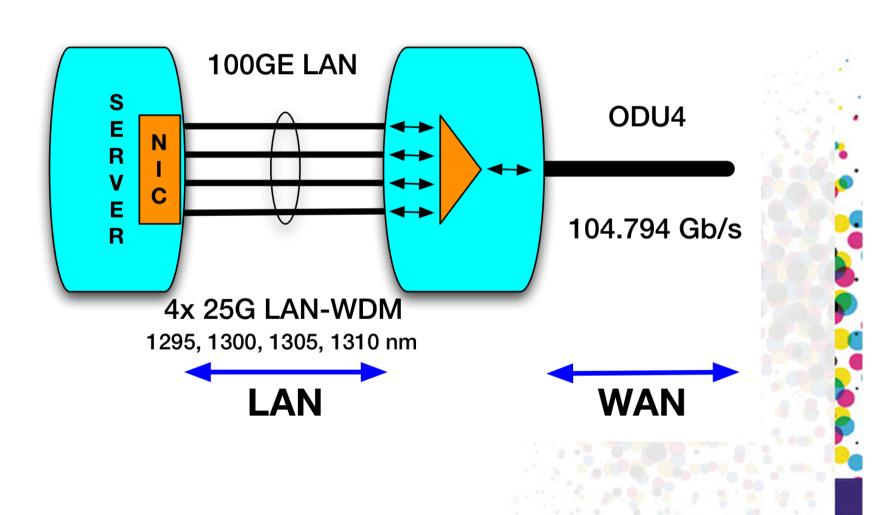


40 Gigabit Ethernet





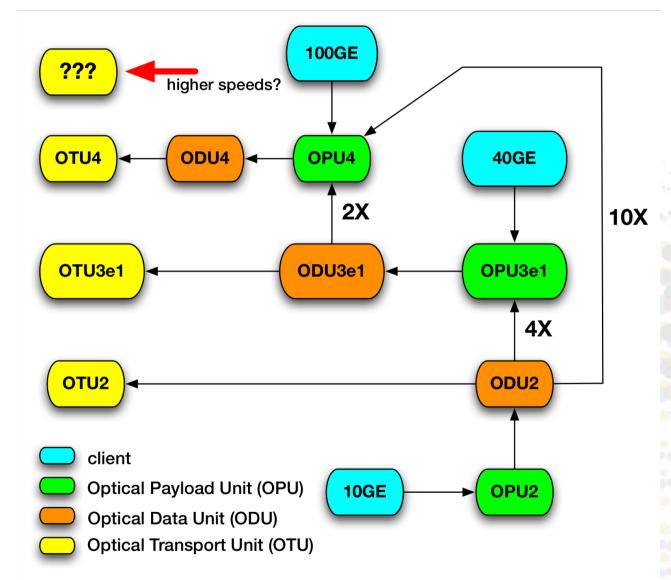
100 Gigabit Ethernet



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OTN Hierarchy



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Single Server Measurements

- What can we squeeze out of a single server?
- Network I/O must be balanced with compute power and storage capacity
- Tuning and optimizing needed to get terabit I/O
- What disk I/O can we get with many parallel disks?
 - Do we get linear speedup with additional disks?
- What network I/O can we get with several NICs?
 - Can we get good load balancing with a single flow?
 - Do we get linear speedup with additional NICs?



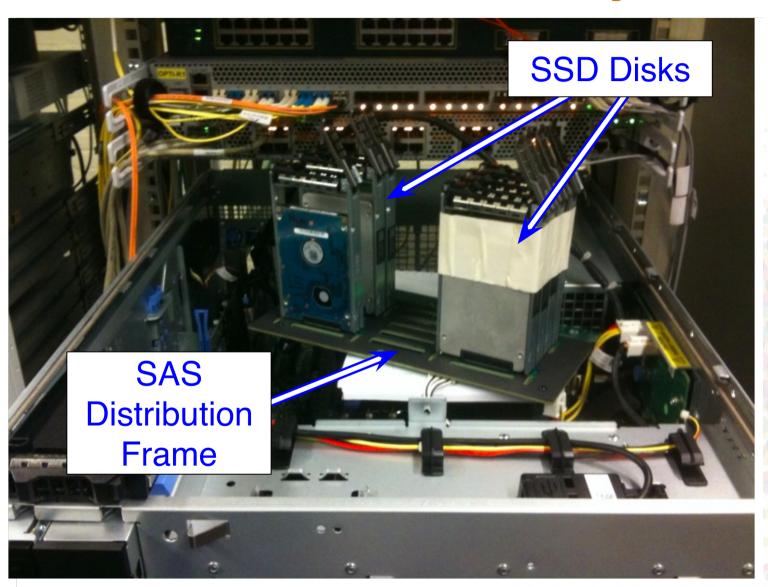
Disk I/O Scalability

- 9 Intel X-25 Solid State Disks
- Dell Perc6/i RAID controller
- Intel Xeon 5550 @ 2.66 GHz
- 6 GB DDR3 @ 1333 MHz
- Dedicated PERC6/i slot turned out to be PCIe 1.0 x4
 - PCle 1.0 x4 I/O limited to 8 Gbit/s
- Moving PERC6/i card to PCIe 2.0 x8 required disassembling the complete disk subsystem
 - PCle 2.0 x8 throughput is 16 Gbit/s

	X4	x8
PCIe 1.0	8 Gbit/s	16 Gbit/s
PCIe 2.0	16 Gbit/s	32 Gbit/s



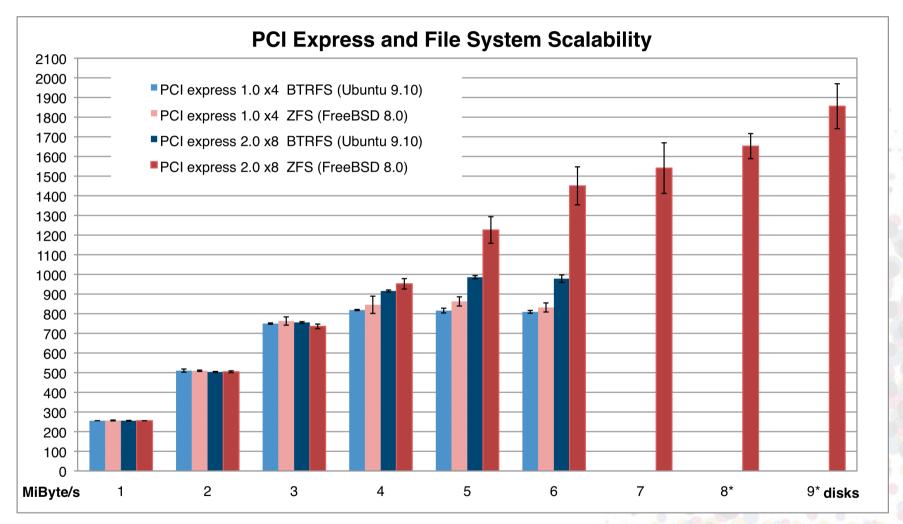
Disassembled Disk Subsystem



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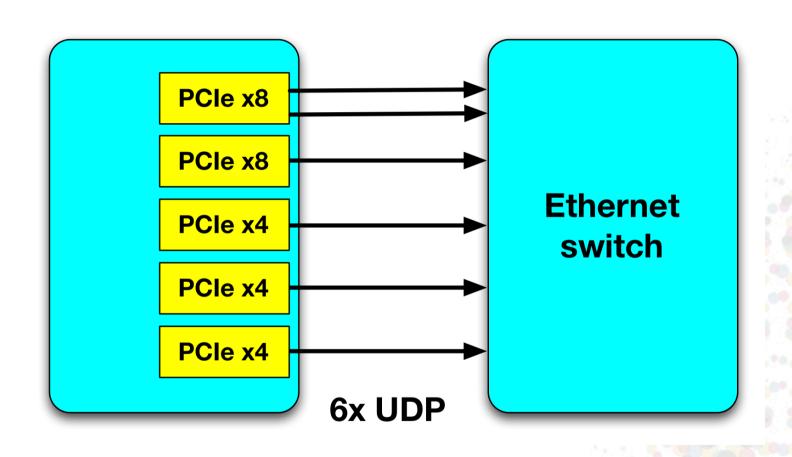


16.12 Gbit/s SSD Read Speed



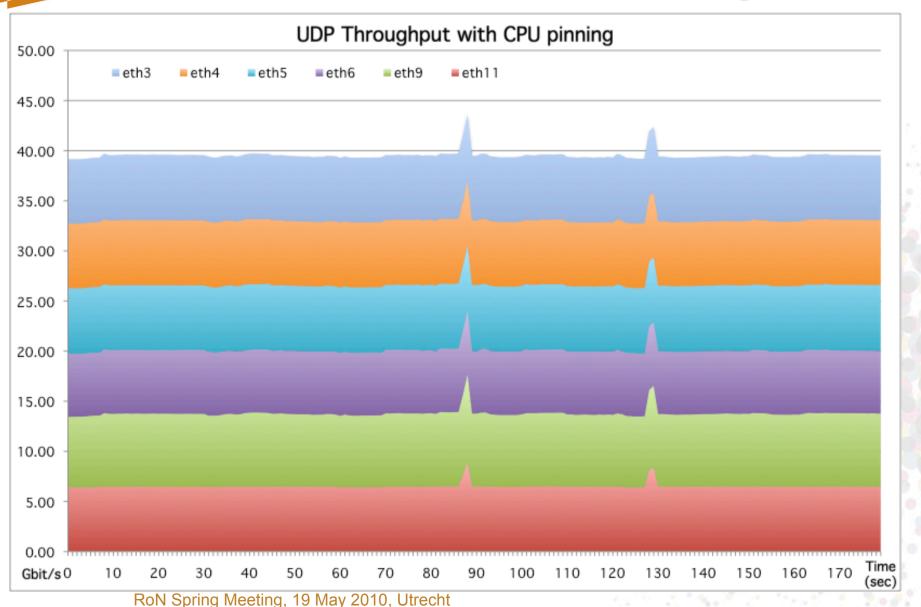


UDP Streaming Setup



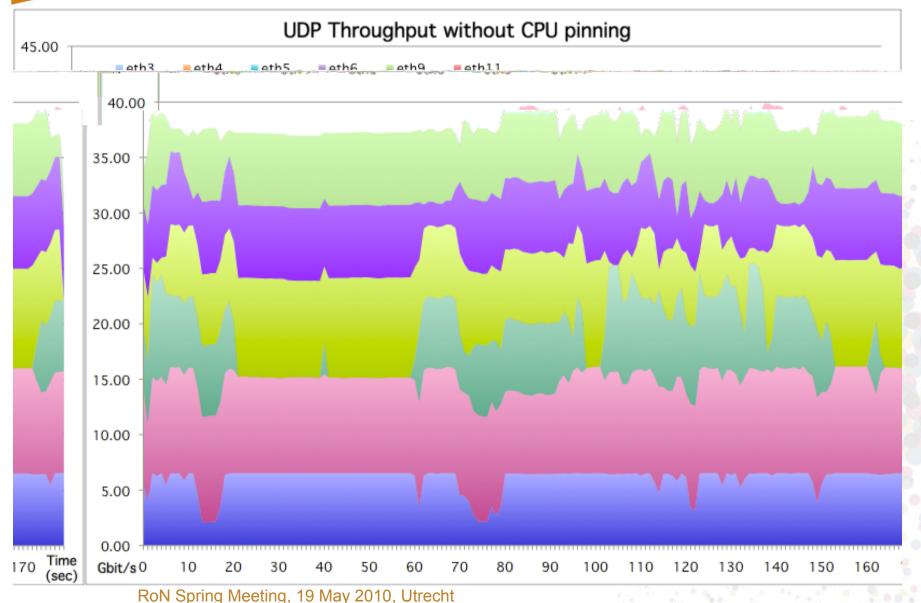


40 Gbit/s Network Throughput





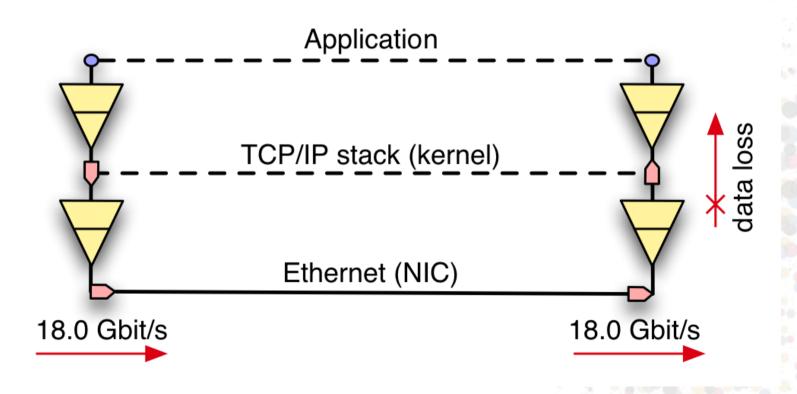
40 Gbit/s Network Throughput





20GE Ethernet Channel

- Receiving server could not process 18 Gbit/s data stream
- Time to buy a higher performance server ②





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Conclusions

- Linear disk I/O scaling with ZFS and SSD disks to 16 Gbit/s
- 40 Gbit/s UDP streaming with six 10GE NICs
- Additional measurements hindered by limited hardware
- New server should have enough PCIe 2.0 lanes
- CPU does not seem to be a bottleneck
- Memory I/O does not seem to be a bottleneck
- Measurements and analysis show that 40 Gbit/s from disk to network should be possible



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Items for Discussion

- Topology for the 40G/100G demo at GLIF
- **▶** Topology for the 40G demo at SC10
- Towards terabit networking in SURFnet7/SURFnet8





Additional Information

- http://nrg.sara.nl/
- http://nrg.sara.nl/publications/RoN2010-D1.1.pdf
- http://nrg.sara.nl/publications/40G-Applications.pdf
- Email: nrg@sara.nl





Thank you

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